The Last Hire: discussion guide

Ollie needs to win Casey's account by Friday or lose his desk to Otto. Use this one-page guide while reading The Last Hire story so far. Spot where a polished AI output skips the purpose or a human decision, then rehearse the two questions before the next action.

Q1: What is this really for? **Q2: Who decides, and did they?**

Six questions to discuss

1. What could Ollie lose, and what does Casey actually need by Friday?

2. Why do forty finished screens look helpful before anyone checks the goal?

3. How would you ask Q1 to find out what the investor needs the demo to prove?

4. How would you ask Q2 before Otto sends work or books meetings?

5. What should one click do, and what evidence would show that it worked?

6. What is the smallest next move Ollie can propose, and whose confirmation does it still need?

Spot three traps

More output, wrong goal: Otto starts forty screens. What purpose is missing, and who can choose what fits by Friday?

Sent before anyone agreed: Otto sends the screens before the smaller demo is agreed. What approval would you check before the next send?

One click, forty invites: One click books forty meetings. What action, recipient, and count would you confirm before running it again?

Facilitator note

Allow 15 minutes: recap the story (2), discuss the six questions (6), spot three traps (5), and choose one next move (2). Invite a pass; use fictional examples, keep private work details out, and leave unknown answers open. These are practice prompts, not an answer key or a prediction about anyone's job.